



HINTS

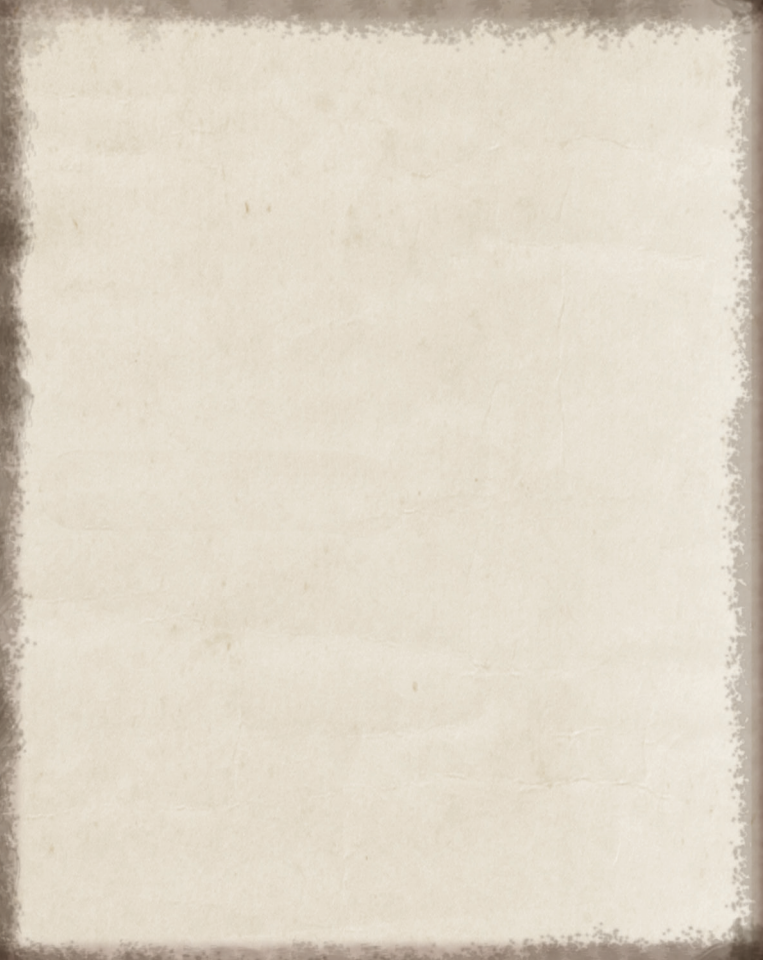
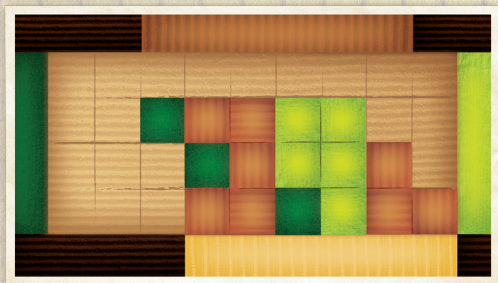


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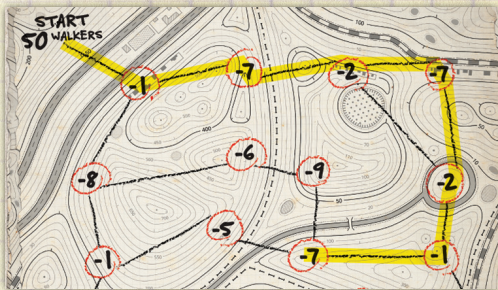
HARVEST (P1)

Plant these seeds first:



HERD CONTROL (P2)

Start with this path:



CIRCUIT BOARD (P3)

Each resistor has 3 colors on it. Follow the resistors in the correct order as noted in the color bar. Your answer is a 2-digit number.

ABOUT THE MAIN DOOR...

Find the item with a serial number
engraved on it.

WHERE IS THE DECODER?

You will find the decoder when
you unlock the door.

SUBMERSION SEQUENCE (P4)

Study the lab photo. That will give
you the place to start.

Follow the directions and the letters will
spell something very important.

WIND FOR WATER (P5)

Don't forget you can connect windmills to each other to get that water flowing!

I know you have a working windmill, but you don't have enough pipe. Use it for spare parts.

SCAVENGER'S HUNT (P6)

This is a color-mixing puzzle.

The lines are not random.

They form letters when combined.

WHISPERERS (P7)

We told you the whisperers are trying to communicate. It is not with words.

Do you see their arms pointing in a specific direction? Start with the red "P".

MISSING PERSON (P8)

The bottom right cabin was the last one he left before hiding. Keep in mind, the walkers only follow him when they can see him. He always closes doors behind him when entering a cabin.

CODED MESSAGE (P9)

The missing symbol is the answer.

ENCRYPTED (P10)

The item you need is the unfolded box.
Do you see the curved scratches? Orient them
correctly and make the colors match.

ALL IN GOOD ORDER (P11)

Do you have 4 key pieces yet?

Make sure you perform the steps **IN ORDER**.

The orientation of the key is laid out for you.

EPILOGUE

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WHAT IS THE DISC FOR?

Where's the camera?

SUBMERSION SEQUENCE 2 (P12)

It's not your first rodeo. You're going to do this puzzle again starting with a different date.
Check the camera.

FEEL YOUR WAY OUT (P13)

Check the camera for the right photo.

Do you **feel** like this is
something you can find?

COVER UP (P14)

You'll need those colored shapes again.
Check the camera for the right ones.

NEW NORMAL (P15)

The story isn't the puzzle. Check the camera for the right tool and placement.

FREQUENCY (P16)

Check the camera and think outside the box.



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